



A total of about 108 different training areas in the nine priority sectors are identified for implementation under the SDP. The skill areas are identified based on:

1. Skill areas listed in the 12th FYP HRD Master plan, the National Workforce Plan, TVET Curriculum Framework-2019 and the draft 21st Century Economic Roadmap.
2. Current labour market needs based on local and global labour market dynamics,
3. Interest of jobseekers, and
4. Prospect of self-employment opportunities.

108 training areas



1. Agriculture
2. Business & Services
3. Computing and IT
4. Creative Art & Design
5. Construction
6. Electrical, Electronic & Mechanical
7. Manufacturing
8. Power and Renewable energy
9. Tourism & Hospitality

Sector Classification

AGRICULTURE

1. AGRO-BASED FOOD PROCESSING AND PRODUCTION
2. DAIRY PRODUCT DEVELOPMENT
3. FARM MACHINERY TECHNOLOGY (POST HARVEST)
4. FLORICULTURE
5. FOOD PACKAGING
6. MUSHROOM PRODUCTION
7. POULTRY PRODUCTION
8. POWER TILLER REPAIR AND MAINTENANCE
9. VEGETABLE PRODUCTION



BUSINESS AND SERVICES

1. E-WASTE MANAGEMENT
2. EARLY CHILDHOOD CARE AND DEVELOPMENT
3. GYM TRAINER
4. HAIR AND BEAUTY THERAPY
5. HOME CARE
6. NAIL ART
7. OLD AGE CARE
8. RETAIL AND ONLINE BUSINESS
9. SOLID WASTE MANAGEMENT
10. SOWARIGPA AND WELLNESS
11. LANGUAGE (FRENCH, JAPANESE, AND MANDARIN CHINESE)

COMPUTING AND IT

1. 3D PRINTING
2. ANIMATION 2D
3. ANIMATION 3D
4. BLOCKCHAIN DEVELOPER
5. BUSINESS INFORMATION SYSTEM DEVELOPMENT
6. CLOUD COMPUTING
7. CYBER AND NETWORK SECURITY
8. DATA MINING
9. DIGITAL CABLE TV TECHNOLOGY
10. DIGITAL MARKETING
11. FIBER OPTIC TECHNOLOGY
12. FOUNDATIONAL ARTIFICIAL INTELLIGENCE (AI)
13. GAME DESIGN AND DEVELOPMENT
14. GRAPHIC & DIGITAL ART IMAGING
15. GRAPHIC DESIGN AND MULTIMEDIA



CONSTRUCTION

1. FALSE CEILING
2. MELAMINE POLISHING
3. STRUCTURAL GLAZING
4. WATER QUALITY TECHNOLOGY



CREATIVE ART AND DESIGN

1. ACTING
2. CALLIGRAPHY
3. CHOREOGRAPHY (TRADITIONAL AND CONTEMPORARY)
4. CINEMATOGRAPHY
5. COPYWRITING
6. FILM MAKING AND PRODUCTION
7. GARDEN DESIGN
8. INTERIOR DESIGN
9. LANDSCAPE DESIGN AND MANAGEMENT
10. LIGHTING AND SOUND TECHNOLOGY
11. MUSIC AND SOUND PRODUCTION
12. PHOTOGRAPHY AND DESIGN
13. SCRIPT AND SCREENPLAY WRITING
14. SOUND PRODUCTION AND RECORDING
15. VFX AND SPECIAL EFFECTS

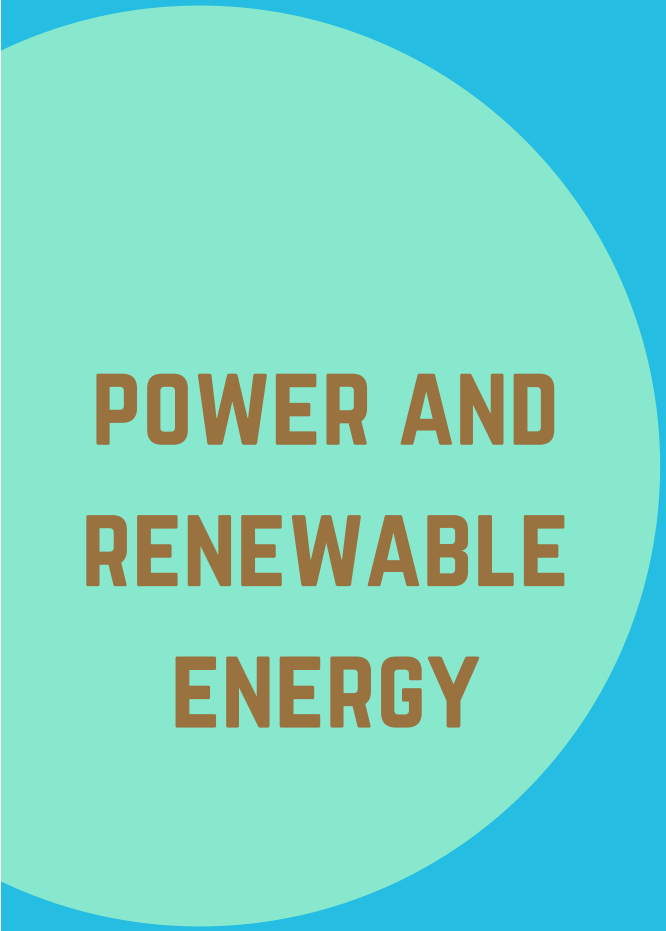
ELECTRONIC, ELECTRICAL AND MECHANICAL

1. AUTO ELECTRICAL
2. AUTO MECHANIC (HEAVY VEHICLE)
3. AUTO MECHANIC (LIGHT VEHICLE)
4. AUTO PAINTING
5. AUTO PANEL BEATING
6. DRONE TECHNOLOGY
7. ELECTRICAL CAR REPAIR AND MAINTENANCE
8. ELECTRONIC REPAIR AND MAINTENANCE(MOBILE, TV, WATCH)
9. FOUNDATION MECHATRONICS
10. HEATING, VENTILATION AND AIR CONDITIONING (HVAC)
11. HEAVY VEHICLE DRIVING
12. HOME APPLIANCE REPAIR AND MAINTENANCE
13. LIFT REPAIR AND MAINTENANCE
14. REFRIGERATION AND AIR CONDITIONING (RAC)



MANUFACTURING

1. APPLIED FASHION AND TECHNOLOGY
2. CANE AND BAMBOO ART DESIGN AND DEVELOPMENT
3. CLAY AND MUD PRODUCT DESIGN AND DEVELOPMENT
4. COSMETICS PRODUCT DEVELOPMENT
5. JEWELLERY DESIGN AND DEVELOPMENT
6. METAL ART DESIGN AND FABRICATION
7. PRODUCT PACKAGING
8. RELIGIOUS AND CULTURAL ITEM TAILORING
9. TRADITIONAL WEAVING
10. UPHOLSTERY DESIGN AND MAKING
11. WESTERN GARMENT TAILORING
12. WOOD BASED PRODUCT DESIGN AND DEVELOPMENT
13. WOODEN FURNITURE DESIGN AND MAKING



**POWER AND
RENEWABLE
ENERGY**

1. HYDRO-POWER INSTRUMENTATION
2. POWER CABLE TRENCHING AND LAYING
3. SOLAR POWER TECHNOLOGY
4. TRANSFORMER REPAIR & MAINTENANCE
5. TRANSMISSION AND DISTRIBUTION



TOURISM AND HOSPITALITY

1. BAKERY AND CONFECTIONERY
2. BARISTA
3. BHUTANESE FOOD PRODUCTION
4. CHOCOLATE AND CONFECTIONARY
5. CULINARY ARTS
6. EVENT MANAGEMENT
7. FAST FOOD
8. FOOD AND BEVERAGES
9. FRONT OFFICE & RESERVATION
10. NATURE GUIDING
11. TREK GUIDING